

Bylaws and Rules of Play



Blue Grass Darting Association

2013

Part I BYLAWS

ARTICLE I	Name of Organization	3
ARTICLE II	Objectives	3
ARTICLE III	Definitions	3
ARTICLE IV	Board	4
ARTICLE V	Duties of the Officers	4
ARTICLE VI	Divisional League Representatives	6
ARTICLE VII	Meetings	6
ARTICLE VIII	Elections	7
ARTICLE IX	General	9
ARTICLE X	Contracts & Agreements	10
ARTICLE XI	Policy	10

Part II: RULES OF PLAY

ARTICLE I	Equipment & Bar Conditions	11
ARTICLE II	League Membership	14
ARTICLE III	The Team	14
ARTICLE IV	The Captain	15
ARTICLE V	The Match	16
ARTICLE VI	The Game	19
ARTICLE VII	Playoffs	21
ARTICLE VIII	Protests and Appeals	22
ARTICLE IX	Sportsmanship and Conduct	23
ARTICLE X	Penalties	25
ARTICLE XI	Gambling	26
ARTICLE XII	Amendments	26

PART I: BYLAWS

ARTICLE I: Name of Organization

The name of the organization shall be the Blue Grass Darting Association with incorporation papers for said organization on file with the Kentucky Secretary of State.

ARTICLE II: Objectives

- Section 1: To promote competitive darts and good sportsmanship for social and recreational purposes in the Bluegrass area.
- Section 2: To help coordinate and support activities, tournaments and functions of affiliated associations, leagues, dart clubs and other similar groups.
- Section 3: To sanction league play according to the Rules of Play in effect.
- Section 4: To improve and establish conditions of play in local establishments and throughout the Bluegrass area.

ARTICLE III: Definitions

- Section 1: League—Blue Grass Darting Association (BGDA). The area served by the BGDA shall be defined as Lexington-Fayette County and adjacent counties, but no further than 25 miles from the center of Lexington (defined as the corners of Limestone and Main in downtown Lexington). No sponsoring tavern, bar or lounge may be located outside of this area.
- Section 2: BGDA—Blue Grass Darting Association. Both or either term may be used throughout this document.
- Section 3: Match—The night's play will consist of games as shown on the current Divisional Scoresheet.
- Section 4: Game—Each game played will count as one point.
- Section 5: Scorekeeper, Scorer, Chalker—A person marking the score for the game.
- Section 6: Toe Line, Throwing Line—Tape or raised oche. The line from which the player throws the dart (See Article I under Rules of Play for additional details).
- Section 7: The Board—The Board of Directors of the Blue Grass Darting Association as established pursuant to the Bylaws of the League which shall consist of the following:
- President, Vice-President, Tournament Director, Statistician, Secretary, Treasurer, Chairman of the Boards, ADO Representative, League Representative Chairman, Divisional League Reps and any appointed Ad Hoc members

- Section 8: League Representative Chairman—Chairman of the meetings conducted with the Divisional League Representatives.
- Section 9: Divisional League Representative—Representative elected by the team captains at the Kick-off meeting to represent their respective divisions at meetings.
- Section 10: Forfeit—Any regularly scheduled season match in which less than 2/3 of the games or individual matches are played.
- Section 11: Amendment to a Bylaw/Rule—Minor modification to improve and/or clarify current Bylaws and Rules of Play.
- Section 12: Change to a Bylaw/Rule—An addition, deletion and/or a significant rewriting of a Bylaw and/or Rule of Play.
- Section 13: Match Leg/Game—That element of a Match recognized as a fixed odd number (such as 2 out of 3, each game counts as 1 point.)

ARTICLE IV: The Board

The BGDA Board of Directors shall be comprised of the following: President, Vice-President, Tournament Director, Secretary, Treasurer, Chairman of the Boards, ADO Representative, League Representative Chairman, Divisional League Representatives and appointed Ad Hoc Members. The Officers shall be elected for a period of two years and shall take office no later than two weeks after they have been elected. Board vacancies shall be appointed by the President with a two-thirds majority vote of approval by the Board. Such additions must be made no later than thirty days following the creation of the vacancy. In the event a Board member is absent from three consecutive board meetings without “good reason” he/she shall be disqualified as a Board member and immediately replaced per these Articles. He/she shall not be eligible to run for office at the subsequent election. No joint offices may be held by any Board member. Any Board member who vacates an office shall turn over their records or files to the President no later than 30 days after leaving office.

- Section 1: The Board must meet at least once a month. The meeting date, time and location will be determined by the President. If a Board member is not notified 72 hours prior to a called meeting his absence is excused.
- Section 2: Board meetings shall be limited to no longer than 2 ½ hours with a maximum of 15 minutes allowed for the purpose of completing a point under discussion. This section may be waived by a 2/3's majority vote of the Board members in attendance.
- Section 3: A Quorum shall consist of a minimum of 5 board members. In the absence of both the President and the Vice-President, the Tournament Director shall assume the chair.
- Section 4: If at any Board meeting, there is less than a Quorum, the majority of the Board members present may adjourn the meeting.

ARTICLE V: Duties of the **Officers**

- Section 1: President: The President shall be the Chief Executive Officer of the Organization and as such shall preside over all meetings of the general membership and the Board of Directors. The President shall decide all questions of order, appoint all committees, unless otherwise ordered, appoint Board vacancies per Article IV, and he/she shall be an Ex-officio member of all committees.
- Section 2: Vice-President: The Vice-President is responsible for the Association's interrelations and contact and correspondence with all similar leagues, associations and organizations. He/she, working with the President, shall perform direct coordination with all general public relations for the Association and its functions. He/she shall assume all the Presidential duties in the event of the President's resignation or unavailability. The Vice-President shall assist other officers as needed.
- Section 3: Tournament Director: Should both the President and Vice-President take leave of office, the Tournament Director shall assume the duties of the President with the provision that he/she shall call for a general election date within 30 days of their leaving office. Duties shall include making all arrangements for negotiating, sanctioning, sponsoring, locating, advertising and organizing of the tournaments and follow-up and completion of the event. Additionally, the Tournament Director shall make arrangements for the hall and coordinate other league tournaments as necessary. (This does not include advertising or publicity for the playoff tournaments.) **All contracts negotiated by the Tournament Director must receive final approval by the Board. If not approved by the Board the contract is null and void.**
- Section 4: Secretary: The Secretary shall keep the minutes of all meetings of the Board and the general membership of the Association. The Secretary shall be prepared to provide a copy of the minutes from the previous meeting at each regularly scheduled meeting of the **Board and the minutes shall be emailed to all Board members within 21 days of the meeting for which the minutes were taken.** He/she shall be responsible for maintaining and keeping a current list of all members of the Association. He/she will **be in** charge of such books, papers and documents as the Board directs, and after terminating his/her office, he/she shall turnover said materials to the **President**. All of this is subject at all times to the direction and control of the Board.
- Section 5: Statistician: The Statistician shall publish weekly results of divisional standings. Upon the authority of the Board, he/she shall publish announcements of special tournaments, provided such tournaments do not conflict with the BGDA matches or events following matches. Also, he/she will record the minutes of the Board meetings in the event the Secretary cannot attend the meeting.
- Section 6: Treasurer: The Treasurer shall receive all money paid to the Association and shall have sole custody and control over the accounts and books of the Association, subject to the Board's direction. All money received by the Treasurer shall be promptly deposited into the Association accounts. The Treasurer shall keep complete and accurate records of the income and expenditures of the Association, and shall be prepared to make a current report on the Association accounts at each regularly scheduled meeting of the Board. The Treasurer shall generally perform all other duties which are incident to the office of Treasurer, at all times to the direction and control of the Board. At the expiration of his/her term, the Treasurer shall

turn over all pertinent books and papers to the President. When the Treasurer leaves office the accounts and records shall be audited. (MUST BE BONDABLE)

Section 7: Chairman of the Boards: The duties of the Chairman of the Boards shall include the transportation, complete outfitting and removal of the BGDA lanes at league and tournament functions and special events sponsored by the BGDA. After each event the boards must be removed and returned to storage. Whoever accepts this position must have some means of transporting the equipment (truck, trailer, etc.). The Chairman of the Boards is responsible for the inspection of the board setup and makes all recommendations for correction at all league venues.

Section 8: ADO Representative/Youth Coordinator: The ADO Representative handles all correspondence and communication between the ADO and the BGDA Board and members. He/she will run and set up all special ADO events. All of his/her duties are subject to the approval of the Board. As Youth Coordinator, his/her duties shall consist of setting up and maintaining all youth activities for the League, the ADO and at all BGDA sponsored tournaments.

Section 9: League Representative Chairman: The Chairman shall be elected by the general membership of the BGDA. He/she shall have a voting right in all matters within the realm of responsibility of the committee. The Chairman shall be responsible for the notification of all Board and Divisional League Representative meetings and preside over the Divisional League Representative meetings.

Section 10: If any officer is unable to fulfill the duties of the office to which he/she was elected, then she/she is disqualified as a Board Member. Absenteeism: Any Officer who misses three (3) consecutive Board meetings without "good reason" shall be disqualified as a Board Member.

ARTICLE VI: Divisional League Representatives

Section 1: Duties:

- A. Reviews protests submitted to the Board and recommends action to the Board.
- B. Act as liaison between the League Rep Chairman and League team captains.
- C. Divisional League Representatives shall be elected by the membership of their respective division for a period of one (1) season.
- D. Divisional League Representatives shall have full rights of making motions and voting as members of the Board of Directors.

Section 2: Absenteeism: Any Divisional League Representatives missing three (3) consecutive meetings without "good reason" shall be disqualified as a Divisional League Representative and shall be immediately replaced by a member of the affected division.

Article VII: Meetings

- Section 1: Board Meetings: Board meetings shall be comprised of the Officers, Divisional League Representatives and Ad Hoc members and shall be subject to the provisions set forth in Article VI.
- Section 2: General Membership: The general membership meeting will be open to all BGDA members, team captains and sponsors.
- Section 3: Captains' Meetings: Captains' meetings will be open to all team captains, co-captains or team representatives. Attendance at the Captains' meeting is mandatory by at least one (1) member of each team provided they have been notified one (1) week prior to the meeting. If no representative of the team is present at the mandatory meeting, then two (2) points will be deducted from the season score.
- Section 4: All meetings shall be called at the discretion of the Board, unless otherwise specified.
- Section 5: Meeting announcements must be published at least one week in advance, unless otherwise specified.

Article VIII: Elections

Election rules and BGDA nomination sheets are found on this and following pages

- Section 1: Board of Directors:
- A. Elections will be held every two (2) years at the Winter Kick-off with the new members taking office within two (2) weeks.
 - B. The term of office shall be for two (2) years.
 - C. Eligibility for Office:
 1. Any member of the BGDA in good standing.
 2. Exceptions:
 - a. Nominee for President shall be a previous Board member or Divisional League Representative who attended at least 75% of regularly scheduled meetings.
 - b. Nominees for Treasurer must be approved by the current Board and may be required to be bonded.
 - c. Nominees for League Representative Chairman must have served one (1) full term as a Divisional League Representative or on the Board in the previous two (2) years.
 - D. How to Run for an Office:
 1. Nominee must have a written nomination form signed by 12 members in good standing of the BGDA and submitted to a Board member indicated on the Nomination Form at least two (2) weeks prior to the election.

2. Nominees for Treasurer must be approved before obtaining the required signatures.

Section 2: BGDA members may support only one (1) nominee for each office.

Blue Grass Darting Association Nomination Form



Eligibility for Office:

1. Any member of the BGDA in good standing;
2. Exceptions:
 - a. Nominee for President shall be a previous Board Member or Divisional Rep who attended 75% of regularly scheduled meetings.
 - b. Nominee for Treasurer must be approved by current Board and may be required to be bonded;
 - c. Nominee for League Rep Chairman must have served one (1) full term as a Divisional League Rep **or Board Member** within the previous two (2) years.

I support the nomination of _____
For the office of _____

Please submit the nomination form to one of the following:

_____	_____
_____	_____

Signatures of members in good standing are required for nomination. Nominee for Treasurer must be approved by current Board before obtaining signatures.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____
11. _____
12. _____

Article IX: General

- Section 1: These Bylaws may be amended by the majority of the Board at a meeting called especially for that purpose. For any legislation proposed by the Board, a two-thirds majority vote of all members in attendance is required.
- Section 2: Rules and regulations to supplement these Bylaws shall be devised for the purpose of clarity and uniformity. Any additions, deletions or changes shall be made according to the provisions set forth in Section 1 of this Article.
- Section 3: Changes to the Rules and By-Laws must be approval by 2/3 of the voting membership in attendance at the General membership meeting or the Captains' Meeting. With appropriate 30-day notice to the membership (via the most efficient delivery method available) prior to a ballot vote, the Board will have the authority to call motions as needed, upon which the membership will vote. The President shall notify the membership about proposed Rules and By-Laws changes at least thirty (30) days in advance of the General Membership Meeting about the proposed Rules and By-Laws changes to be voted upon.
- Section 4: Gambling is neither sanctioned nor authorized at any league sponsored event.
- Section 5: The order of business and/or procedures of any Board meeting or any subject not covered by the Bylaws or noted in Board minutes shall be subject to ROBERT'S RULES OF ORDER, REVISED. However, should there be conflict between the Bylaws and the ROBERT'S RULES OF ORDER, REVISED, the Bylaws shall prevail.
- Section 6: Local Qualifiers: For every \$100 raised at local qualifiers, the BGDA will send one (1) person to the regionals of that Event (i.e., one (1) man sent for every six (6) men to try out on the local level). The Board may vote to send additional players or to send players even when the \$100 was not raised at the qualifiers. If there is no Regional playoff for an event, then the money collected from the players may be held over to the next event or may be given to the winner(s) toward tournament play, preferably a locally sponsored tournament.
- Section 7 The Board shall vote to hold Benefit Tournaments based on the following criteria:
- A. Raise money for expenses of funerals and medical costs.
 - B. Will only sponsor tournaments for darters and their immediate families
 - C. Will only hold a maximum of 4 such tournaments per year.
- Section 8: Blue Grass Darting Association Hall of Fame Nominations
- A. A committee of six (6) persons shall be appointed each year by the Board. Two members of the committee will be members of the prior year's committee.
 - B. Nominations can be made at any time
 - C. Nominations can be made by any active member.

- D. Nominations forms shall be available at all kick-offs, tournaments and for download on the BGDA web site.
- E. Nominations are submitted to the committee members where the committee reviews each nomination.
- F. Recommendations are submitted to the Board.
- G. Board votes on each nominee where majority vote rules.
- H. Hall of Fame nominees who are voted in shall be presented their awards at the next Captains' Meeting/Kickoff.
- I. Inductees Receive
 - a. Special achievement plague.
 - b. Board shall maintain an eternal plague with inductees added as approved by the Board.
 - c. For inductees who play in league one-half (1/2) of their seasonal fees (not ADO fees) will be paid. Member must pay the remaining half (1/2).

Article X: Contracts and Agreements

The Board shall have the sole authority to enter into contracts and agreements in the name of the BGDA. Such contracts and agreements must bear the signature of the President and one (1) other Board Member in order to make such contracts and agreements binding upon the BGDA. No individual may commit to an agreement or contract without board approval.

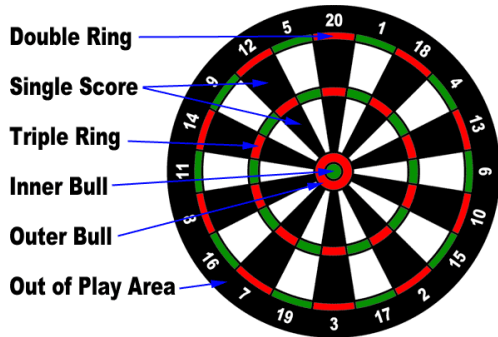
Article XI: Policy

- Section 1: Policy changes and temporary rulings, as approved by a simple majority vote of the Board and general information will be in the form announcements issued by the BGDA. These policy changes and temporary rulings shall be considered to be in force immediately upon their receipt by all Board members, individual members and/or associate members.
- Section 2: It is the responsibility of all Board members, individual members and associate members to read all announcements issued by the Board.
- Section 3: It is responsibility of each team captain to relay the information contained in the aforementioned announcements to the team members whom he/she represents.

Part II: RULES OF PLAY

Article I: Equipment and Bar Conditions

Section 1: An ADO regulation, clock-face, 18" bristle board with exposed wires with the standard 1-20



Clock pattern. No alterations/accessories may be added to the board setups.

STANDARD DIMENSIONS

Double and Triple rings inside width measurement	=	5/16"
Inner Bull inside diameter	=	0.5"
Outer Bull inside diameter	=	1.25"
Outside edge of Double wire to Inner Bull	=	6.75"
Outside edge of Triple wire to Inner Bull	=	4.25"
Outside edge of Double wire to outside edge of Double wire	=	13.5"
Overall dartboard diameter	=	18.0"
Spider wire gauge (Maximum Standard Wire Gauge)	=	16 SWG

Section 2: The board must be secured to the wall so that the distance from the center of the board to the floor measures five (5) feet, eight (8) inches (5'8"), plus or minus one-quarter inch (1/4"). The foul line will be nine (9) feet, seven and three-eighths inches (9'7 3/8"), plus or minus one-quarter inch (1/4"). (See Diagram A) The board must be stable and the impact of the dart must not cause it to shake, wobble or turn. The dart board wire spider must not be broken and the double and triple rings must be within a tolerance of one-thirty-second (1/32") inch of the normal space measurement of three eighths (3/8") inch.

Section 3: Lights must be affixed in such a way as to brightly illuminate the board, reducing to a minimum the shadows cast by the darts, not physically impeding the flight of the darts. They should be covered on the side toward the thrower to shield the glare and protect the bulb. A minimum of a 75 watt light bulb shall be used in all dart fixture lighting for league play. The field of play should be free from distractions, such as, windows and headlights.

Section 4: The throwing line shall be indicated by a tape, raised oche or marked toe line. Tape—A minimum of one inch (1") wide and twenty-four inches (24") long positioned according to Diagram A. A player can toe the front edge (edge farthest from the player), but cannot go over it. Raised hockey—A minimum of one inch (1") wide, a minimum of one-half inch (1/2") high, and minimum of twenty-four inches (24") long, positioned according to Diagram A. A player can toe the edge of the hockey (edge closest to the player), but cannot go over it. If this rule is violated, the opposing captain will warn the violating player's captain. Further violations during the course of the night's play will result in the forfeiture of that turn. A player wishing

to throw a dart or darts from a point to either side of the oche must keep his feet behind an imaginary straight line extending from either side of the oche.

Section 5: Team members and chalkers ONLY are allowed inside the playing area. All non-throwers must stand at least 2 feet behind the player at the oche unless requested by the thrower. If the thrower asks that any person stand away from them, all people must stand at least 2 feet from the thrower. There should be no overhanging objects in the playing area that would obstruct the thrower's vision or the flight of the dart on its way to the board.(See Diagram B).

Section 6: A scoreboard or scoresheet must be mounted within 4' laterally (to the side) of the dartboard for each and every dartboard used in league play. It must be mounted no more than a 45 degree angle from the dartboard and be easily readable by players at the oche. If bars do not comply with this rule, no home matches shall be played at the bar until the scoreboards meet this regulation.

Section 7: If a chalker is used in a match the following shall apply:

- A. The chalker shall mark the scores as thrown once the thrower has acknowledged the score.
- B. The chalker, if asked, may inform the thrower what he has scored and/or what he has left. He MAY NOT inform the thrower what he has left in terms of number of combinations. It IS PERMISSIBLE for a partner, teammate, or a spectator to advise the thrower during The course of the match.
- C. No one, including the thrower or the chalker, should touch the darts prior to the decision of the chalker.

Section 8: For a dart to score it must remain in the board until retrieved by the thrower except in the case where the thrower requires assistance due to physical injury or disability. The tip of the dart point must be touching the bristle portion of the board. A dart's score shall be determined from the side of the wire at which the point of the dart enters the wire segment.

Section 9: It is the responsibility of the player to verify his score before removing his darts from the board. The score remains as written if one or more darts has been removed. The score shall count once the opposing player has acknowledged the score.

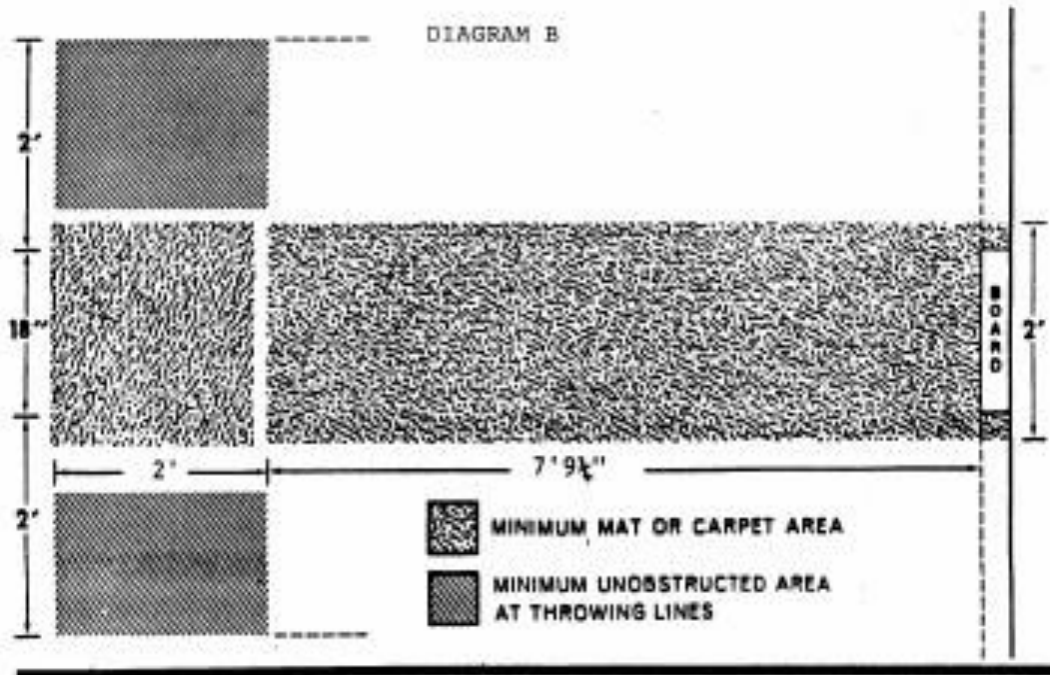
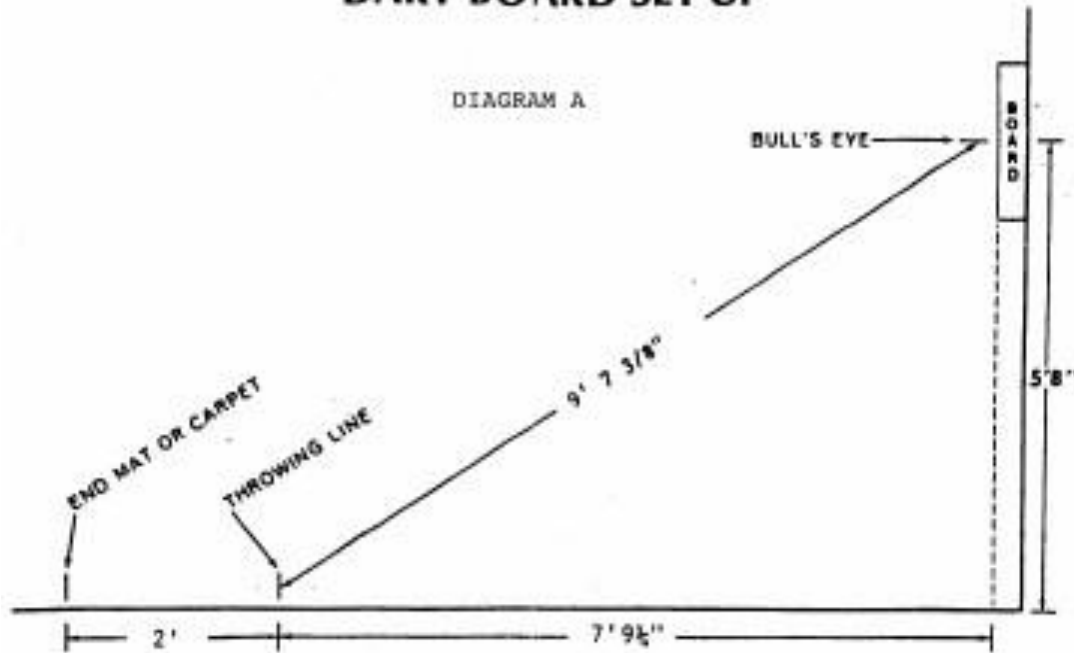
Section 10: The dart must not exceed twelve inches (12") in length from the point to the tip of the flight, nor weigh more than fifty (50) grams per dart.

Section 11: Bars shall make available a minimum of four (4) dart boards for AA, A or B division teams or two (2) dart boards for C division and lower teams. Bars who cannot provide a minimum of four (4) dart boards for AA, A or B teams should consider sponsoring teams which do not require four (4) dart boards.

Section 12: All comments or protests concerning the equipment or playing area of a particular team should be brought to the attention of the home team captain prior to the match. If the condition is not corrected and is still a problem, the home team captain should be informed

that the match is being played under protest. Dart lanes must be positioned to provide ample room for person(s) at the foul line and not be obstructed by bar patrons or other sporting games.

DART BOARD SET UP



Article II: League Membership

Section 1: League members must be 21 years of age or older and must be able to produce evidence of such.

Section 2: Deleted

Section 2: An individual is considered a member of the BGDA when they have paid their team fee each season and this membership shall continue for the length of the season.

Section 3: If there is an annual membership fee, then it shall be determined by the Board of Directors.

Section 4: League competition will be organized on a team basis. Individuals who meet the criteria of the BGDA are eligible to play on a team after being recorded on the team's Registration Form, provided all other requirements noted herein are met.

Section 5: Team fees shall be determined by the Board of Directors, payable on a per season basis. Team fees are not refundable.

Section 6: Only fully paid teams will be scheduled for play each season.

Section 7: At the time an individual is accepted as a member of a team in good standing, then the individual will be considered as the classification of that team for a period of one year ending on August 31st. The classification may range from AA to E with AA indicating the highest skill level and E the lowest skill level. The classification may be used by the Board to determine the overall competitive balance of teams submitted for play each season. Any member who objects to the classification assigned to him/her or another player may petition for a review by the Board in writing. The decision of the Board in response to such written review will be final. In the event there is a revision to a member's classification, whether due to request or acting on its own accord, such revision will apply to future uses of that classification.

Article III: The Team

Section 1: Each team shall consist of a minimum of four (4) players in good standing of the league and may have as many players as they want on a team.

Section 2: No member may play for more than one (1) division during a given season. Members may play on multiply nights, but they must play in the same division on a different night of play (A B-Monday player may play on a B-Wednesday team and a C-Monday player may play on a C-Wednesday team, but a B- Monday player cannot play on a C-Wednesday team, etc.)

Section 3: No member may change teams once the season has begun. If on the first night of play a player wishes to change teams he/she must not throw a dart that night and must request in writing, immediately, that he/she needs to change teams. Once the player has thrown a dart for one team, the player may not change teams, no matter the circumstances as long as the player has joined a team pursuant to this Article, unless Board approves.

Section 4: No member may play on a team with a classification rating more than one letter lower than his/her own classification, unless approved by the Board. Example: A player with a classification of A may play on an A division team **or** may drop to B without prior Board approval.

Section 5: The Board shall establish a deadline for the submission of a list of team members (Initial Roster) prior to the start of play each season. This roster will be accepted only if all required fees are paid at the time it is submitted. Rosters must contain at least four (4) eligible players' names and all information requested must be given accurately. Changes to the original roster may be made subsequent to its submission to the Board subject to the following restrictions:

- A. All requests for changes to the team must be submitted in writing (add a member – submit add-on form with fees, substitute players, etc.).
- B. At no time may a team add a player with a classification more than one letter higher than their division classification, without the prior approval of the Board.
- C. Players may be added to a team **prior to** the **fourth (4th) week** of play without the approval **from** the Board. Players may be added to a team after the **fourth** week, if the team has lost members and cannot field a team of four (4) players, subject to Board approval. Players replaced on the original roster are not eligible to play for the remainder of the season.
- D. No player may be added to a team after the Initial Roster has been accepted by the Board who has a higher classification than the team classification. Only players with the same or lower classification may be added after the Initial Roster has been accepted by the Board.
- E. Any addition(s) of new players to a team is subject to the protest provisions of Article IX of the Rules of Play

Section 6: Each team must designate one player from that team to be its representative or captain, pursuant to Article IV of the Rules of Play.

Section 7: On the first night of play in each season that a team member actually shoots for his/her team, his/her name must be recorded on the Registration Form for that team. Each captain must have the Registration Form available for the inspection by the opposing captain, if requested at each night of play. Once a player has been recorded on the Registration Form, he/she will be locked into that team for the remainder of that season. Any new players added to the team after submission of the Registration Form must be recorded on the Form prior to participating in any competition.

Article IV: The Captain

Section 1: A captain shall be a team member duly selected by the team.

Section 2: Said captain **shall** appoint a co-captain or representative from the team to carry out his/her official duties in his/her absence.

Section 3: The duties of the captain shall be as follows:

- A. To represent his/her team at all captains' meetings or appoint a representative from the team to attend the meeting. Attendance at the Kick-off Captains' Meeting shall be mandatory for the then two (2) points shall be deducted from the season.
- B. To fulfill all requirements of the Rules of Play on the night of play, including completion of the scoresheet, calling in the score, filing protests, etc.
- C. To collect and pay to the league all fees due from the team.
- D. To keep his/her team informed of all league matters, including prompt distribution of all documents.
- E. To familiarize him/herself and teammates with all the Rules of Play and the Bylaws of the BGDA.
- F. To inform the Board promptly of any rules' violations occurring during the course of competition, and to insure that all concerns of the team members regarding the league are submitted to the Board.
- G. To provide the Board with information required to validate membership eligibility, including proof of age of all team members, such as the scoresheet, on demand.
- H. The captain shall assume sole responsibility for any underage team member.
- I. The winners of Fall and Winter Division play shall move to the next highest division the next regular season, even if the team splits up. This applies to each and every individual on the winning team and supersedes classification. Any player deeming themselves not qualified to move to the higher division, may petition the Board to remain in their current classification.

Article V: The Match

Section 1: Time Factors:

- A. The starting time shall be determined by the Board, after the general membership has given a vote of determination. Whatever time is decided upon, the matches shall begin promptly at that time on the scheduled night of play and forfeiture time is 15 minutes after the starting time. If a team does not have two (2) starting players present and listed on the scoresheet by 15 minutes after the official starting time, all games of the match will be forfeited (deleted rest from this portion and put in separate section.)
- B. There shall be no more than five (5) minutes between games, unless agreed upon by the opposing team captain. Any team violating this rule will forfeit the point for that game to their opponents.

- C. There shall be no more than two (2) minutes between each leg. Any team that violates this rule will forfeit to their opponent.
- D. There shall be no more than one (1) minute between each dart. Any person that violates this rule will forfeit his turn to the opposing team member.

Section 2: Forfeits:

- A. Whenever possible, teams are encouraged to reschedule matches and make whatever reasonable accommodations necessary to that end.
- B. Any team forfeiting more than one (1) night of play in a season will be subject to the penalties outlined in Article X.
- C. If forfeiture occurs, the forfeiting team shall receive zero points and the other team shall receive an average of the scores for that portion of the season. (For example, if the forfeit occurs in the first portion of the season, the other team will receive an average of all scores for the first portion of the season and in the second portion, they will receive the average of the second portion scores.)
- D. Any team forfeiting in the last two weeks of play shall be prohibited from playing in the following season. Individual members of the forfeiting team may petition the Board to review their ban from playing the following season.
- E. If a team forfeits two matches in a season, then the forfeiting team is prohibited from playing in the following season. Individual players on the forfeiting team may petition the board to review their ban of playing in the next season.
- F. Individual player points shall be awarded to the non-forfeiting team members based on their play during each portion of the season and a review of how that team and player played against the forfeiting team.

Section 3: Rescheduling:

- A. Each team shall be allowed up to two (2) reschedules per season without Board approval.
- B. Rescheduling is allowed as long as sufficient notice is given to the opposing team captain (no later than three (3) hours prior to the matches scheduled start time). The two (2) captains must then decide on when to make up the cancelled match. **The captain of the team requesting to reschedule the match, must call the BGDA score reporting line (859-489-6050), by the original scheduled match time to report the rescheduled match.** If the rescheduled match is not called in by the deadline, then a two (2) point penalty will be deducted from the requesting teams score. In the event there is an emergency which prohibits the captain from notifying the opposing captain, then the Board shall determine whether this rule has been followed and the resulting outcome for each team.

C. Matches rescheduled must be played no later than three (3) weeks after the original match was officially scheduled. Failure to reschedule a match within this time frame shall result in forfeiture by the team requesting the match change date. If a position night is scheduled to occur prior to the three (3) week period to reschedule, the match must be played at least 3 days prior to the position night.

D. When there are reschedules during the last three (3) weeks of the season, the match will be rescheduled no later than the week following the regular season.

Section 4: Lineups:

- A. Two players present at the starting time shall constitute a legal, but incomplete team.
- B. A team legally starting with fewer than four (4) players may play late arriving players, provided Section 1 of this Article is not violated. Any exceptions shall be discussed and agreed upon by the opposing captains at the beginning of the match.
- C. Lineups must be exchanged at the starting time as determined by the Board of Directors. The scoresheet may be open if both captains agree. If the scoresheet is open at the 1st meeting between the teams, then the scoresheet shall be open at any subsequent meetings.
- D. Lineup changes and substitutions may be made only with the consent of the opposing captain, and only if the opposing captain initials the changes on the scoresheet.

Section 5: The Match Format: The games shall be played in the order shown on the scoresheet unless agreed upon by both Captains.

Section 6: Doubles Games: The order in which the players throw shall be left to their respective captains or participating partners. If a player throws out of turn, his score will be removed and the scheduled player will shoot for score. The player who threw out of turn will forfeit his next scheduled turn and will receive a zero as a score for that turn.

Section 7: A player involved in a game may not practice on another board during that game. Player will be told of the rule and if player persists in practicing the game may be played in protest.

Section 8: Each player may play the number of games as stated on the current scoresheet.

Section 9: Reporting Results

- A. **The captain or co-captain of the winning team is responsible for calling in the scores by the time posted on the scoresheets. A penalty of two (2) points will be deducted from the winning team if scores are not called in.**
- B. Both captains are responsible for the accuracy of the scoresheet, with their signatures attesting to same. **The winning captain is responsible for the scoresheet.** Scoresheets must be either hand delivered within 72 hours or mailed or emailed

within 24 hours of the finish of the match or no match points will be credited until received. **Failure to turn the scoresheet in by the deadline will result in a two (2) point penalty on the winning team.** Captains are the sole person responsible for the scoresheets. Every effort will be made to notify the captains if sheets are not received on time. **An additional penalty of two (2) points will be deducted for each week the score sheet is late. Any score sheet not turned in or lost will result in zero (0) points awarded to the responsible team.**

- C. **Standings and statistics will be the result of the information provided on the scoresheet each week**

Section 10: Ties during regular season will stand as ties. If there is a tie between two (2) teams on a position night, the team captain should go back to the previous night of play to see the ranking and where the position night will be played. The highest seeded team on the previous night of play shall be the highest ranked tied team (example: if the second (2nd) and third 3rd place team are tied then the team with the highest previous match score shall play the first (1st) place team and the team with the lower match score on the previous night of play will play the fourth (4th) place team.)

Article VI: The Game

Section 1: Game Explanations

- A. 01 FIDO (Free In-Double Out): The purpose of the game is to subtract your scores from a starting total of game points and finish on a double (double Bull included). A running start begins the game. However, to finish, the double has to equal the number of points the player has remaining as his score. A player “busts” when his three darts (or less) score more points than remain in the leg for his team, or if the three darts (or less) thrown leave a score of less than two. Darts thrown that miss the scoring face (outside the double wire) do not count.
- B. 01 DIDO (Double In-Double Out): Same as 01 FIFO except that the player must begin and **end** by scoring a double.
- C. Points Cricket: The numbers 20 through 15 inclusive and Bulls are used. Alternate players throw and their scores are posted by the scorer. The object is to finish by closing all the numbers before the opponent and be even or ahead in points. To close a number, three (3) hits must be scored in the particular number. One (1) dart in the triple area scores three (3) hits; double area scores two (2) hits; and one (1) dart in the single area scores one (1) hit. After a number is closed, all hits in that number scored by the team that closed it, count for the numerical value, unless or until the opposing team has closed that number by scoring three (3) hits.

Section 2: Beginning the Game

- A. All games will begin by throwing the cork. The team throwing the cork first will be decided by a coin flip, with the winner having the option of throwing first or second. The team throwing closest to the Bull shall throw first in the first leg. The loser of the

first leg has the option of throwing the cork first in the second leg. If a third leg is necessary, the cork will again be thrown, with the loser of the original coin flip having the option of throwing first for the cork.

- B. Only players scheduled to play in the game may throw for the Bull. In a doubles matches, either of the team players may throw for the Bull.
- C. The dart must remain in the board in order to count. Additional throws may be made only when throwing for a Bull (diddle), until such a time as the player's dart remains in the board. Should the second thrower dislodge the dart of the first thrower, a rethrow will be made with the second thrower now throwing first. **The diddle will start over.**
- D. If the first thrower's dart is anywhere in the single or double Bull, the second thrower may request that the dart be removed prior to his throw. Rethrows will be called if the scorer cannot decide which dart is closest to the Bull, or if both darts are anywhere in the single Bull or both darts are in the double Bull. Should a rethrow be called, the second thrower will throw first.
- E. Darts must not be touched by anyone prior to the decision of the scorer. A player touching his dart prior to the decision of the scorer shall forfeit the diddle.
- F. Should a dart be thrown for the cork to determine the start of a game be removed by the scorer without the request of the second thrower, and should the second thrower wish to have that dart remain in the cork, the dart will be placed back in the cork in the position most closely as was thrown.

Section 3: A player's turn ends after he has thrown three (3) darts in the board, or if someone on the player's own team touches a dart in the board. A player touching an opponent's dart in the board will forfeit that leg for his team.

Section 4: A leg of 01 finishes when a player hits the double required to leave exactly Zero points. Subsequent darts thrown in the same turn do not count. **The "bust rule" will apply. If the player scores one less, equal or more points than needed to reach zero, he has "busted". His score reverts to the required prior to the beginning of his turn.**

Section 5: A dart dropped in other than a throwing motion may be used in hat turn.

Section 6: Scoring and Marking

- A. The darts will speak for themselves.
- B. The scorer for each game will be a person acceptable to both **players.**
- C. Fast finishes such as "three in a bed" (2, 2, 2, etc.), Shanghai, etc. do not apply.
- D. No dart may be touched by anyone, including the scorer, prior to the decision of the scorer. If for any reason a dart is touched before the remaining darts are thrown, that dart will remain as thrown, but the remaining darts will not count. **Do not touch your**

darts in the board until the score has been chalked and the opposing player acknowledges your throw.

- E. For a dart to score, it must remain in the dart board until the thrower retrieves the dart, after the third and final dart has been thrown or the score has been marked. Any dart bouncing off or falling out of the dartboard, shall not be rethrown.
- F. In order for a dart to score the point of the dart must be touching the bristle portion of the board. A dart's score shall be determined from the side of the wire at the point of entry. A broken wire favors the shooter.
- G. It is the responsibility of the thrower to call out and verify his score with the scorer before touching the darts. If the thrower touches the darts, the score remains as written by the scorer. The thrower may accept assistance in tabulating his score from his captain or other participants, but remains responsible for verification of his score with the scorer prior to touching the darts.
- H. The scorer may, when asked, inform the thrower what they have remaining or what they scored. The scorer may not inform the thrower what combination the thrower should shoot for. It is permissible for a person to advice or coach a thrower during the course of a game as long as that coach remains behind the throwing line.
- I. The scorer shall mark the board so that the scores made and the totals remaining are listed in two (2) separate and clearly marked columns.
- J. It is the responsibility of the player to verify his score before removing his darts from the board. The score remains as written if one or more darts has been removed from the board. Errors in arithmetic must stand as written, unless corrected prior to the beginning of that player's next throw. However, in Points Cricket the scoring and arithmetic, must be verified, and corrected if necessary, prior to the opponent's next turn. The aforementioned may be waived in the interest of sportsmanship provided both captains agree.
- K. If in the course of a game the scorekeeper becomes abusive, distracting or acting in an unsportsmanlike manner, either player may request an immediate replacement.
- L. **The scorer should stand perfectly still and look at the board, not the thrower. When a mistake is noticed it should be corrected after the thrower has released his third dart. The scorer should not drink or smoke while scoring a game.**

Article VII: The Playoffs

- Section 1: Playoffs will be determined and posted by the Board of Directors of the League.
- Section 2: Separate playoffs will be organized for each division and playing night, if applicable.
- Section 3: The format during the playoffs shall be the same as during the regular season.

- Section 4: The numbers in the brackets on the playoff sheet denote team standings from the regular season. Highest league standing has home game advantage for tournament play, except for the finals which will be played at the location designated by the Board. The higher ranked team plays at home unless there is a conflict with other teams. Regular season ties will result in co-winners; however, head-to-head competition will determine tournament seeding.
- Section 5: The number of teams advancing to the playoffs will be determined by the Board.
- Section 6: The winning team in each division and the team winning their respective division playoff will move up one division. In the event that team wins both their regular season and the playoffs, the second place team will move up one division also. Other teams may move up or down in division at the discretion of the Board for the purpose of creating a better competitive balance within the divisions.
- Section 7: The winning captain must call in the score the same night of the match. The winning captain must deliver the Scoresheet the following day or mail or email within 24 hours.
- Section 8: Ties resulting at the end of the match will be broken by a three (3) person 601 FIDO game (one game only and team shall consist of any three (3) people from each team).
- Section 9: Any protest concerning a playoff match must be brought to the attention of the Board immediately. Any decision by the Board in response to such protest, or any other violation of the Rules of Play brought to the Board, will be final and subject to the appeals process noted in Article IX.
- Section 10: Each team participating in the playoffs must present their copy of the Registration to any opposing captains or Board members requesting to see it. Failure to provide the Registration Form or playing of an ineligible player or non-team member in the playoffs shall subject that team to immediate forfeiture from further playoff competition regardless of when this infraction is discovered. Further, specific individuals found in violation of this rule shall be suspended from the league activities during the following season.

Article VIII: Protests/Appeals

- Section 1: Any player may file protests.
- Section 2: The opposing captain or co-captain must be informed of the protest at the time of the incident.
- Section 3: All protests must be in writing.
- Section 4: The Board may initiate an investigation in response to any violation of the Bylaws or Rules or Play, regardless of whether or not a protest has been lodged with the Board, by a simple majority vote of the Board.
- Section 4: Protests involving time and playing conditions (lighting, boards, etc.) must be handled as stated in Article I of the Rules of Play.

- Section 5: Details of protest must be submitted in writing to the Board with the Scoresheet (subject to the other provisions of Article V and Article VII). Upon receipt of the written protest, the President of the Board will request **the Board to meet in a timely manner to rule on the protest.**
- Section 6: Protests concerning competition on the final night of play of the regular season must be received in writing by the Board no later than 24 hours after the scheduled start of the last night's play.
- Section 7: Protest of Board decisions may be appealed providing the following criteria are met:
- A. Only **players** directly involved in a given protest or Board decision may appeal.
 - B. Appeals must be submitted in writing to the Board within seven (7) days of the notification of the Board decision. In no circumstances can an appeal request be made later than that season.
 - C. The basis for any appeal must relate directly to the issue in question and must be substantiated by evidence that such decision of the Board may be contrary to published Rules, Bylaws or policies in effect at the time of the alleged infraction.
 - D. Appeals not providing the requirements listed in Paragraph C of this Article will not be entertained unless accompanied by a petition signed by 10 captains requesting a hearing on the matter.
 - E. Appeals will be heard by an Appeal Board consisting of five (5) neutral captains. The Appeal Board meeting will take place at a time and in a location that insures a prompt and fair hearing.
 - F. Decisions of the Appeal Board will be made solely on the issue in the appeal. This decision will be binding, providing it does not violate the Bylaws and the Rules of Play in effect at that time.
- Section 8: Consideration of Articles VIII and IX should be given before lodging protests.

Article IX: Sportsmanship and Conduct

"To be sportsmanlike is to act in a manner becoming a fair, ethical and honorable individual."

- Section 1: Good sportsmanship should be the prevailing attitude during all league events.
- Section 2: Attempts to distract an opponent while he is throwing will not be tolerated. Until the distraction is removed, the time between darts may be waived. Complaints may result in disciplinary action. If several complaints are made about one individual or team during a season severe action shall be taken by the Board (as per Article IX).
- Section 3: If so requested by the thrower, all players must align themselves out of the thrower's line of vision

and/or behind the position from which he is throwing.

Section 4: The home team captain should see that visiting teams are treated courteously and not harassed. Visiting teams are expected to act as good guests. Trying to win through intimidation will not be tolerated.

Section 5: LANGUAGE AND CONDUCT should be acceptable. Continued complaints about an individual or team shall result in disciplinary action.

Section 6: BGDA Probation, Suspension and Expulsion

Perspective—Categorically, and without restriction, the BGDA reserves the right to suspend or expel any member, regardless of division, or officer who willfully creates disharmony, behaves in a manner prejudicial to order and discipline or tarnishes the image of the sport of darts. No player, official, sponsor or spectator needs to tolerate harassment, belligerency, defamation or poor sportsmanship from any BGDA member. However, remedy for such infractions are not the sole purview of the BGDA. Where the incident occurred has significant impact on who provides disciplinary action.

1. Non-BGDA Sponsored Tournaments and Matches: In that the BGDA does not legislate, dictate nor control all local dart play, the BGDA has no right or disciplinary intervention in the conduct at non-BGDA events. Problems in public or private bars, lounges and taverns are the province of the injured party, the owner(s), or bartender who may seek redress under local and state law by ejection and/or the police intervention or arrest.
2. BGDA Sponsored Events, League Play and Tournaments: An infraction or altercation at a BGDA sponsored event (e.g., Kick-off Tournament, Special Tournaments, etc.) would definitely be cause for disciplinary action—probation, suspension or expulsion by the BGDA. However, with the exception of expulsion from a given tournament by the Tournament Director to restore order, the BGDA recommends that any disciplinary action be the result of Board consideration.

Section 7: Procedure **on Sportsmanship and Conduct Issues**

- A. The **President or** Vice-President **or their designee** will prepare a list of charges based on verbal and/or written documentation or observation.
- B. The **President or** Vice-President or **their designee** will prepare, within 10 days of the incident, a letter to the accused informing him/her of the BGDA's intent to take disciplinary action and request the accused submit his side of the issue in writing.
- C. Upon receipt of the accuser's statement and/or presence before the Divisional League Representatives, or 10 days, whichever comes first, the Vice-President will send copies of all documentation to each Divisional League Representative, requesting a meeting to discuss and vote on the recommended action. The recommended action of the Divisional League Representatives will be put in writing

and forwarded to the Board for their final decision. Disciplinary action requires a two-thirds (2/3/) majority vote by the Board.

- D. The Board's decision in such a matter may be appealed by the member concerned to the Board. Such appeals must be in writing and received by the President, via certified mail or hand delivered to the President, no later than 14 days after the Board's ruling. When delivering the appeal in person, the appeal shall provide space for the signatures of the President and the accused. The Secretary shall notify, by mail, the Board members within 10 days of receipt of the appeal and forward copies of the complete correspondence to each Board member for their consideration prior to meeting on the final action.
- E. The Board will be instructed to vote pro or con after consideration within 10 days of receipt of the appeal. Their decision is final and binding on the BGDA.
- F. The President will formally notify the accused of the decision reached by the Board.
- G. Points—If the accused receives disciplinary intervention as a result of an infraction which occurred during play, the Board may opt to negate those points earned for those games in which the accused participated.

Article X: Penalties

Section 1: Playing on more than one (1) team during a season may carry an automatic suspension from all league play for the remainder of the season, or if detected during the last half of the season, for the following season. Second and subsequent violations of this rule will carry automatic suspension from all league sponsored activities for a period of 12 months for each violation. (Exceptions to this rule can be found in Article III, Section 2 of the Rules of Play.)

Section 2: Teams forfeiting because of an infraction lose all points for that night to the opposing team.

Section 3: Deleted here and covered in the Forfeit Section

Section 4: Members of a team forfeiting a match during the final two (2) weeks of a season are suspended from play for the following season. However, any members present at the official forfeit time of the match must have the opposing captain sign a scoresheet bearing their names to avoid suspension.

Section 5: Physical violence is subject to immediate suspension from all league sponsored activities for a period of one year, whether provoked or not, except in the case of self-defense. Repeat offenses will result in permanent suspension from all league activities.

Section 6: Provocation, if proved to the satisfaction of the Board, will be subject to suspension from league play for at least one (1) season whether or not violence ensues. Maximum suspension is 12 months per occurrence.

Section 7: If a team knowingly plays an illegal player, that is someone impersonating a legal player or a player who is not a member in good standing of the BGDA, then all players of that team

present shall be subject to automatic suspension from the time of infraction for a period of 12 months and they shall forfeit that match's points to the opposing team.

Section 8: A team found with underage members will be suspended from all league play and League functions for the remainder of the current season and all of the following season.

Section 9: The Board of Directors reserves the right to levy penalties against any member or team found to be in violation of any of the rules listed herein, pursuant to Article IX.

Article XI: Gambling

Gambling is neither sanctioned nor authorized at league sponsored events. Violations of this Article shall result in penalties as defined in Article X.

Article XII: Amendments

The Power to interpret, apply and/or amend the Rules of Play is vested in the Board of Directors of the League. To change the Rules and By-Laws, there must be approval by 2/3 of the voting membership. Proxy and written ballot may be used as needed. With appropriate 30-day notice to the membership (via the most efficient delivery method available) prior to a ballot vote, the Board will have the authority to call motions as needed, upon which the membership will vote. The President shall notify the voting membership about proposed Rules and By-Laws changes at least thirty (30) days in advance of the submission of a ballot or in advance of the General Membership Meeting about the proposed Rules and By-Laws changes. The Board may amend and modify rules in an effort to clarify them and minor improvement without the approval of the voting membership, but all substantial changes shall be voted on by the general membership.

Blue Grass Darting Association

Web Site: <http://www.bluegrassdarts.com/>

Mail: BGDA
PO Box 24117
Lexington KY 40524

Phone: 859-489-6050